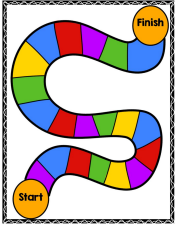


Math Games

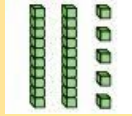


Math games can be a fun, motivating way to practice and learn mathematical content! Family members can elevate students' understanding of the math content addressed in the game through strategic questioning. This brief list of open-ended questions will apply to the majority of games, get children speaking like mathematicians and making great connections!

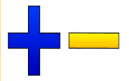
Number Sense



Place Value



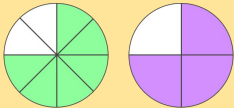
Addition & Subtraction



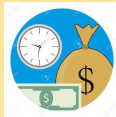
Multiplication & Division



Fractions



Time Money Measurement



Questions

1. What **strategy** are you using?
2. Is there an **equation** that matches the diagram / number line / chart / table, etc.?
3. Is there a **tool that would be helpful** to use in this game?
4. Could you try a **more efficient strategy** on your next turn?
5. How does this game **connect to math** at school?
6. Is there a **mathematical rule** or pattern you can apply to this game?

Number Sense



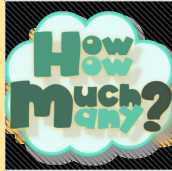
[Ten Frame Mania](#)



[NumTang Jr.](#)



[First to Five](#)



[How Many? How Much?](#)
(Level 1)



[NumTang](#)
(Levels 1-3)



[100 Number Chart Game](#)

Addition and Subtraction



[How Many? How Much?](#)
(Levels 2-6)



[Math Limbo](#)



[Numskill](#)



[Polyup](#)



[Kakooma](#)



[Break Apart](#)



[Balloon Pop Subtraction](#)



[Fuzz Bugs Number Bonds](#)

Multiplication and Division



[Kakooma](#)



[Break Apart](#)



[Clear It Multiplication](#)



[Expresso](#)



[Math Lines Multiplication](#)



[Multiplication Mine](#)

Place Value



[Kakooma](#)



[Funny Numbers](#)
(Base 10)



[Ten Frame Mania](#)



[Place Value Hockey](#)



[Place Value](#)



[Place Value Football](#)

Fractions and Decimals



[Num Tang](#)
(Levels 5)



[Refraction](#)

SAT

FRACTION

[Satisfraction](#)



[Comparing Number Values](#)



[Equivalent Fractions Bingo](#)

Time, Money and Measurement



[Num Tang](#)
(Levels 4 & 6)



[Coin Bubble](#)



[Learn to Count Money](#)



[Time Travel](#)



[Money Bingo](#)